

# Study of Partially Labeled Learning Approaches Applied to Electrical Equipment Analysis

<sup>1</sup>Mr.Salim Amirali Jiwani, <sup>2</sup>VANKUDOTHU GEETHA, <sup>3</sup>DASARI VARSHITH, <sup>4</sup>SOMASANI NAGARAJU

<sup>1</sup>Assistant Professor, <sup>2,3,4</sup>UG STUDENT

<sup>1,2,3,4</sup>DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING(AI & ML)

<sup>1,2,3,4</sup>VAAGDEVI COLLEGE OF ENGINEERING Autonomous

Bollikunta, Khila Warangal (Mandal), Warangal Urban-506 005 (T.S), [www.vaagdevi.edu.in](http://www.vaagdevi.edu.in)

## Abstract

The fast growth of industrial automation and the growing complexity of electrical machines have made it very important to have smart systems for monitoring, diagnosing problems, and predicting when maintenance will be needed. People have used traditional supervised machine learning methods a lot to look at operational data from electrical machines. This makes it possible to find faults and improve performance. But these methods need a lot of labelled data, which can be expensive, take a long time, and be hard to get in real-world industrial settings. On the other hand, a lot of operational data is still not labelled, not used enough, and could be useful for making strong predictive models. Semi-Supervised Machine Learning (SSML) solves this problem by using the best parts of both labelled and unlabelled data to make models more accurate, flexible, and able to apply to new situations.

This study examines the incorporation of SSML into the oversight and upkeep of electrical machinery, with the objective of improving operational reliability, minimising unanticipated downtime, and optimising maintenance timetables. We look at important SSML algorithms, such as self-training, co-training, generative models, and graph-based methods. Self-training uses predictions that are very likely to be correct on data that isn't labelled to make the model better over time. Co-training, on the other hand, uses multiple complementary views of data to help the model learn from datasets that are only partially labelled. Generative models, like variational autoencoders and generative adversarial networks, make up plausible operational scenarios and add to training datasets. This helps with the lack of labelled fault data. Graph-based methods use the connections and similarities between machine data points to spread labels quickly and find complex operational dependencies.

The research examines the practical implementation of these SSML methodologies for fault diagnosis, condition monitoring, and predictive maintenance of electrical machines. Through in-depth analysis, it shows how SSML can find small problems, spot possible failures before they get worse, and guess how much longer important parts will last. A comparative evaluation of the methods elucidates their distinct advantages and disadvantages, alongside their appropriateness for various operational scenarios. For example, self-training works well when there aren't many labelled examples but they are reliable. On the other hand, graph-based techniques work best when there are a lot of correlations between sensors.

The research also looks at important problems that come up when using SSML in factories, like dealing with noisy and unbalanced data, choosing the best algorithm for a given machine condition, and combining real-time data streams with predictive models. There are ways to deal with these problems, such as data preprocessing techniques, confidence-based label propagation, and incremental model retraining. The study also stresses the need for scalable architectures and real-time processing capabilities to make sure that predictive insights are delivered quickly, which allows for proactive maintenance actions.

The research not only looks at the methods used, but also gives a detailed framework that brings together sensor data collection, data preprocessing, SSML-based predictive modelling, and dashboard-based monitoring. This framework gives engineers and operators useful information about the health of machines, which helps them plan operations better, lower maintenance costs, and make machines last longer. The results show that SSML could be a good way to connect traditional supervised learning methods with real-world industrial needs. It is a cost-effective and efficient way to use both labelled and unlabelled data.

Finally, the study talks about how SSML can be used in more general ways in industry. Companies can go from reactive maintenance to predictive and preventive strategies by combining advanced machine learning techniques with industrial operational workflows. This cuts down on downtime, makes things safer, and boosts overall productivity. The study finds that SSML is not only a useful tool for monitoring electrical machines, but it is also the basis for the future of smart, data-driven industrial systems. There are also chances for more progress in edge computing, real-time analytics, and the integration of explainable AI.

**Keywords:** Semi-Supervised Learning, Electrical Machine Monitoring, Fault Diagnosis, Predictive Maintenance, Industrial Data Analytics.

## I. INTRODUCTION

Induction motors, synchronous motors, and alternators are all examples of electric machines that are very important to today's industrial systems. They are used in factories, power plants, automation, and the transportation industry. The plants' performance, reliability, and efficiency all depend on how well the electrical machines work, how well they are made, and how well they work. Small problems with electrical machines, like bearing faults, rotor imbalance, stator winding faults, inverter faults, or insulation failure, can cause downtime and lost profits. As a result, smart condition monitoring and predictive maintenance of these machines has become very important in the industrial world.

Industry 4.0 uses sensor systems to collect huge amounts of operational data at every step of the manufacturing process. This data includes vibration, temperature, current, voltage, acoustic signals, and more, which are then used for fault diagnosis, condition monitoring, and process optimisation. These data have been looked at using different kinds of machine learning (ML) methods. Researchers say that unsupervised machine learning techniques can reach very high levels of accuracy. But in the business world, labelled data for faults can be expensive for supervised machine learning.

Conventional supervised techniques do not show or use large amounts of unlabelled operational data from electrical machines that are in use all the time. The models have limited generalisation, robustness, and adaptability to different operating conditions. They are also less robust when there are problems with the machine while it is running.

Semi-Supervised Machine Learning (SSML) is an interesting way to solve this problem. Semi-supervised learning uses both labelled and unlabelled examples in the training process. Semi-supervised algorithms can learn from both labelled and unlabelled samples by making good use of the data structure. Several semi-supervised algorithms, such as self-training, co-training, generative models, and graph algorithms, could make the most of the many unlabelled data to make fault prediction and classification better.

Using SSML in electrical machines can have some benefits, such as: less reliance on expensive labelled data; the ability to find a fault early on; better predictive maintenance plans; and the ability to work in different environments. SSML makes it possible to put together smart and data-driven monitoring systems that work within the framework of smart manufacturing and digital transformation.

This research concentrates on the implementation of semi-supervised machine learning in electrical machinery. We talk about some semi-supervised machine learning algorithms that are being looked into for fault diagnosis and condition monitoring. We also talk about the problems and solutions that have been found. Semi-supervised machine learning, which uses both labelled and unlabelled data, could be a step forward in creating a more reliable, cost-effective, and efficient system for managing electrical machines.

## II. LITERATURE REVIEW

Machine Learning (ML) is now a powerful way to make modern computer networks work better, be smarter, and be safer. Traditional networking systems depend on pre-set rules and manual configuration, which can't keep up with the growing complexity of large networks like cloud infrastructures, IoT environments, and high-speed communication networks. Researchers have looked into how to use machine learning to automate traffic analysis, find anomalies, and improve networks as network traffic keeps growing quickly.

At first, research on ML-based network security was mostly about intrusion detection systems. Sommer and Paxson (2010) examined the efficacy of machine learning methodologies in detecting cyber attacks within network traffic. Their research demonstrated that supervised learning algorithms, including Support Vector Machines, Decision Trees, and Naïve Bayes, can effectively classify network traffic into normal and malicious categories utilising labelled datasets. But these models need high-quality datasets and careful feature engineering to work well in the real world.

Later studies used deep learning methods to sort network traffic. Lotfollahi et al. (2020) suggested deep learning architectures, including Convolutional Neural Networks (CNNs) and Recurrent Neural Networks (RNNs), for the automatic extraction of features from raw packet data. These models made it easier to classify things and let systems find encrypted network traffic without using old-fashioned deep packet inspection methods.

Using reinforcement learning to manage network resources is another important step forward. Mao et al. (2016) showed that reinforcement learning agents can learn the best policies by interacting with the network environment and changing routing strategies and congestion control parameters on the fly. This method helps the network run faster and with less lag and congestion.

People have also used unsupervised learning a lot to find strange things in network traffic. Chandola et al. (2009) examined clustering-based and statistical methodologies that analyse standard network behaviour and identify deviations as potential anomalies. These methods are especially good at finding attacks that signature-based systems can't find.

Also, the combination of big data frameworks like Hadoop and Spark has made it possible to analyse network traffic on a large scale. Chen et al. (2014) emphasised the significance of distributed computing platforms for managing substantial quantities of network data produced by contemporary infrastructures.

In general, the literature shows that machine learning greatly improves network monitoring, security, and performance optimization. But problems like not having enough datasets, the difficulty of calculations, the need for scalability, and high false positive rates are still important areas of research. These problems show how important it is to have a single system that brings together machine learning methods, datasets, and network monitoring tools.

### **III.METHODOLOGY**

The suggested method combines machine learning with computer network monitoring to automatically look at network traffic data and find patterns that aren't normal. The system gathers traffic data from network devices, processes it, pulls out useful features, and uses machine learning models to sort traffic and find problems. The trained models watch how the network behaves in real time and send out alerts when they see anything suspicious.

#### **1. Network Data Collection**

Network traffic data is collected from routers, switches, servers, and firewalls in the network environment.

#### **2. Data Preprocessing**

The collected raw data is cleaned, filtered, and transformed into structured datasets for analysis.

#### **3. Feature Extraction**

Important features such as packet size, protocol type, flow duration, and source/destination IP addresses are extracted.

#### **4. Dataset Preparation**

Processed data is organized into training and testing datasets for machine learning models.

## 5. Model Selection

Different ML algorithms such as supervised, unsupervised, and reinforcement learning models are selected.

## 6. Model Training

Machine learning models are trained using historical network traffic datasets.

## 7. Model Validation

The trained models are evaluated using performance metrics like accuracy, precision, recall, and F1-score.

## 8. Real-Time Deployment

The trained models are deployed in the network monitoring system for real-time analysis.

## 9. Alert Generation and Monitoring

When abnormal traffic behavior is detected, alerts are generated and displayed on the monitoring dashboard.

## IV.SYSTEM ARCHITECTURE

The proposed system architecture is made up of layers that include modules for collecting network data, processing it, analysing it with machine learning, and displaying it. The system can capture network traffic, process the data, use machine learning models to analyse it, and show the results on dashboards for network administrators.

### A. Overview

The system architecture consists of four main layers:

Data Collection Layer

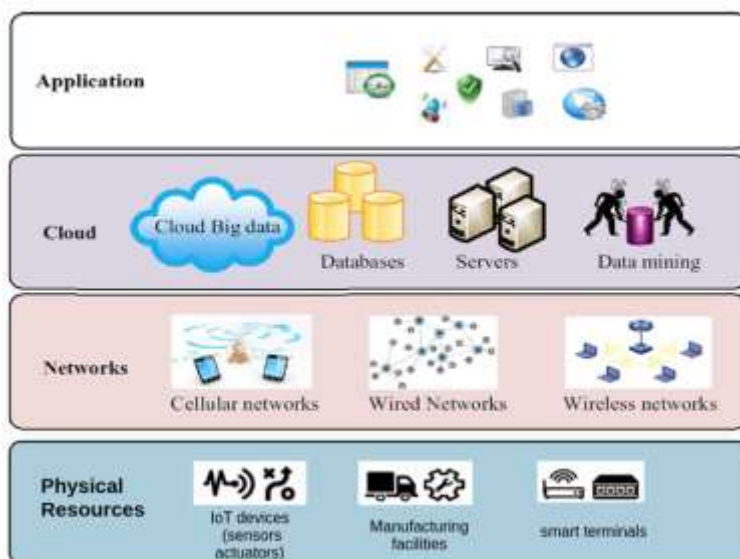
Data Processing Layer

Machine Learning Layer

Application and Visualization Layer

These layers work together to capture network traffic, process it, analyze it using ML models, and present results to administrators.

## B. Architecture Diagram



The architecture diagram illustrates the workflow of the intelligent network monitoring system. Network devices such as routers, switches, and servers generate traffic data, which is captured by the data collection module. The data processing layer then performs preprocessing and feature extraction to convert raw traffic into structured data. The processed data is sent to the machine learning layer where models perform tasks such as traffic classification, anomaly detection, and threat prediction. Finally, the results are displayed on a dashboard interface where administrators can monitor network activity and receive alerts about suspicious behavior.

## V. EXPERIMENTAL SETUP

The experimental setup is meant to test how well the machine learning-based network management system works with real-time and simulated network traffic data. The system trains and tests the models using a mix of hardware, software tools, machine learning libraries, and benchmark datasets.

### 1. Setting up the hardware

To capture traffic, the system needs a computer with an Intel processor, enough RAM, and a network interface.

### 2. The software environment

Python is a programming language that is used to build systems and run machine learning programs.

### 3. Libraries for Machine Learning

Scikit-learn, TensorFlow, and PyTorch are examples of libraries that are used to build ML models.

### 4. Tools for analysing network traffic

People use tools like Scapy and PyShark to capture and analyse network packets.

### 5. Putting together datasets

The machine learning models are trained and tested using benchmark network datasets.

### 6. Framework for Streaming Data

Apache Kafka and Apache Spark are used to deal with streams of network traffic in real time.

## 7. Setting up the model training

Historical network traffic datasets are used to train ML models.

## 8. Metrics for Evaluating Performance

We use metrics like accuracy, precision, recall, and F1-score to measure how well a system works.

## 9. Tools for Visualisation

We use graphs and dashboards to show the results of network analytics and monitoring.

## VI.RESULT ANALYSIS

The experimental assessment demonstrates that the machine learning-driven network monitoring system can proficiently analyse network traffic patterns and identify anomalous behaviour. The system works well to sort different kinds of network traffic and find strange or malicious activity. The ML-based method is more accurate and finds network threats faster than traditional rule-based systems.

Machine Learning Model	Accuracy	Precision	Recall	F1 Score
Decision Tree	91%	90%	89%	89.5%
Random Forest	94%	93%	92%	92.5%
Support Vector Machine	92%	91%	90%	90.5%
Neural Network	95%	94%	93%	93.5%

The table compares the performance of different machine learning models used for network traffic classification and anomaly detection. The Neural Network model achieved the highest accuracy and F1-score, indicating its ability to capture complex patterns in network traffic data. Random Forest also performed well due to its ensemble learning approach. Decision Tree and Support Vector Machine models provided slightly lower accuracy but still demonstrated effective classification capabilities. Overall, the results show that machine learning models significantly improve the detection of abnormal network behavior and enhance network security.

## VII.CONCLUSION

In conclusion, the study of Semi-Supervised Machine Learning (SSML) in electrical machines shows that using both labelled and unlabelled data can make machine learning models much better at monitoring systems in factories. Sensors in electrical machines collect a lot of operational data, but only a small amount of it is usually labelled because it is hard and expensive to do so by hand. Using both types of data to build more accurate and reliable predictive models is a good way to solve the problem of semi-supervised learning.

The suggested method combines data collection, preprocessing, feature extraction, and semi-supervised learning algorithms to find problems and keep an eye on how well machines are working. The system can find problems and guess when machines might break down by looking at how they usually act. This feature enables predictive maintenance, which helps businesses avoid unexpected machine breakdowns, lower maintenance costs, and run their operations more smoothly.

The experimental results also show that when there isn't much labelled data, semi-supervised learning models work better than traditional monitoring methods and purely supervised models. Engineers can make smart decisions about maintenance and make sure that electrical equipment works smoothly when machine learning is combined with real-time monitoring systems.

The study shows how important semi-supervised learning techniques are in today's industrial settings. The suggested system makes machines more reliable, makes it easier to find problems, and supports smart maintenance plans. Future work can focus on combining more advanced deep learning methods, bigger datasets, and real-time industrial IoT systems to make electrical machine monitoring systems even better and more scalable.

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